RE-STORE

Exploring different levels of transformation



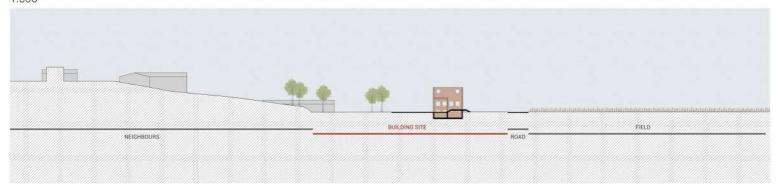
Re-Store is a transformation project designed to respond to the needs of the current occupants of the building as identified during the site visit

For this former dairy industry, we decided to gently renovate the main building and simplify the plans. To reduce maintenance, one part of the building is separated and surrendered to ruin. The transition between the two parts of the building is the main architectural intervention, with the addition of a glass wall to highlight the structural heritage of this building and visually connect the ruin part to the different inside spaces. This renamed Orust Reconditioning Center hosts two main programs dedicated to the renovation and reuse of house materials. The use of the place adapts throughout the seasons and the new cafe and event space also ensure the tourists' attraction.

TRANSFORMATION STRATEGIES

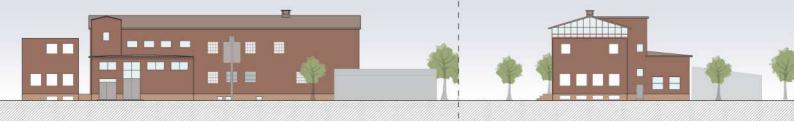
renovate gently
intervene distinctly
surrender to ruin

SITE PLAN 1:500

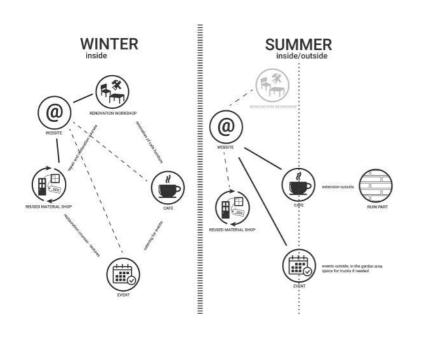


SITE SECTION 1:500





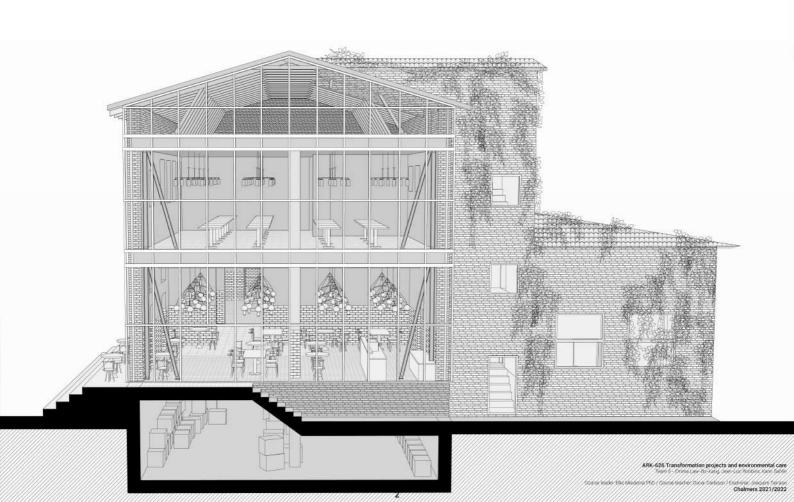
EAST FACADE 1:200 SOUTH FACADE 1:200

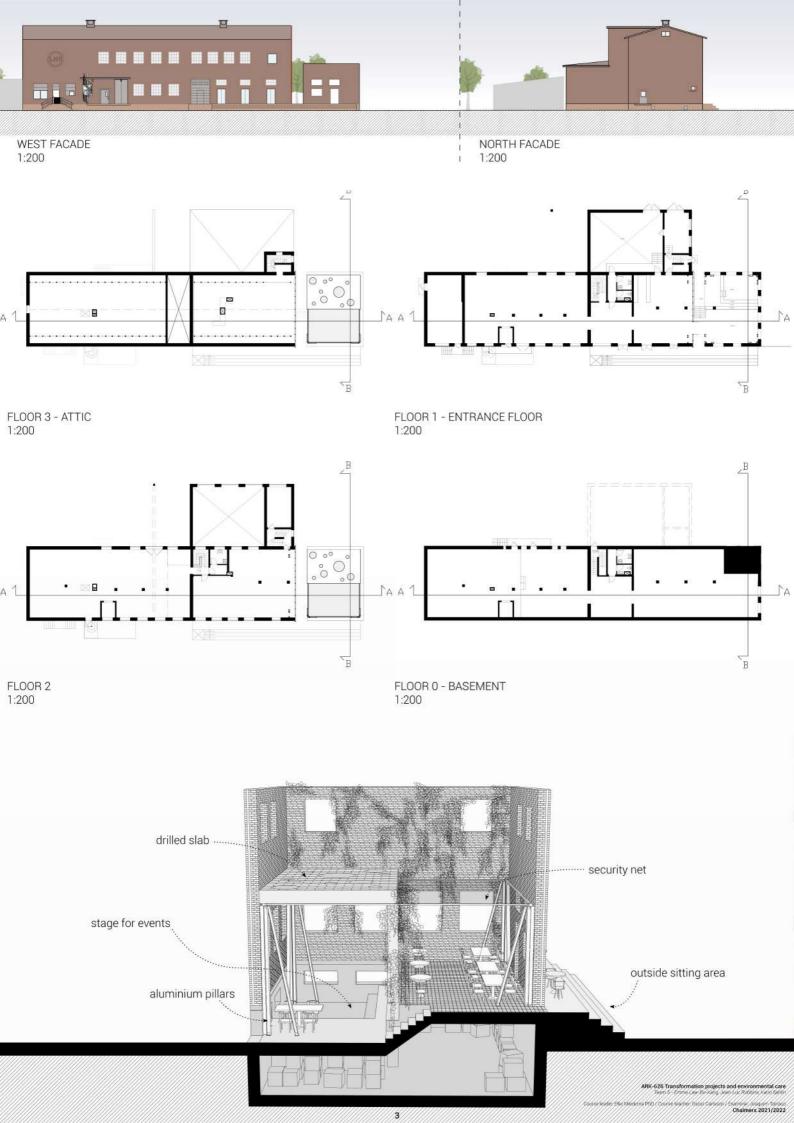


store common cafe

USE THROUGH THE SEASONS

PROGRAM AXONOMETRY





RENOVATED PART

gentle renovation

- · change windows
- · insulate floors in the main / central part
- · installation of the café (inside part)

PREPARE THE INSTALLATION OF THE WALL

- create a separation in the basement (new wall to divide the renovated part and the ruin part)
- · fill the basement under the ruin part
- · install new pillars inside to reinforce walls

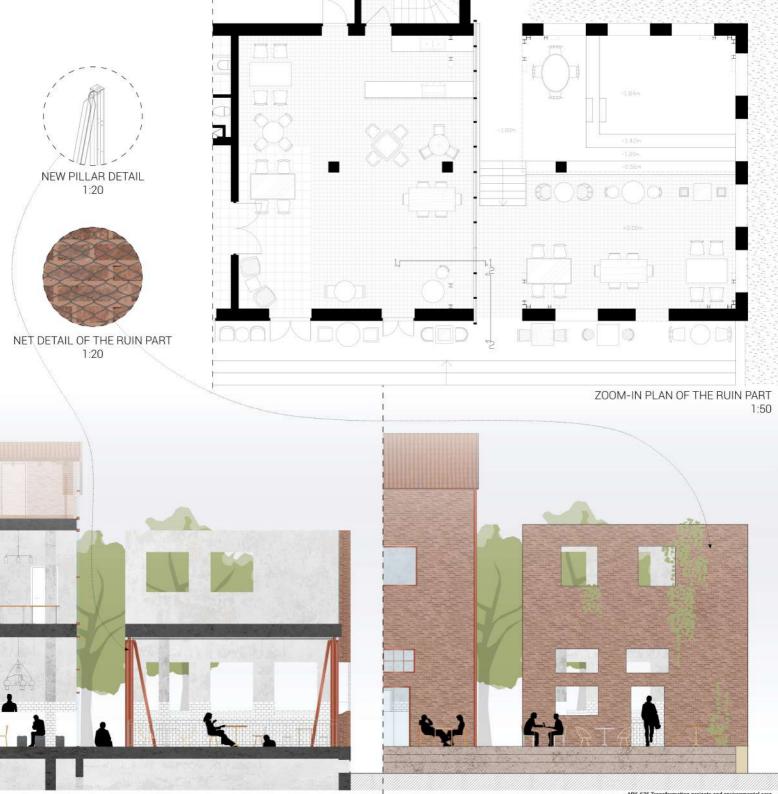
THE CUT

cut the building

- · remove the 'slice'
- · add concrete bars
- add the new glass wall



TIMELINE Realisation of the project



THE RUIN PART

CAFE SET-UP

> evolution of the ruin through the time

securing the ruin part

- · add the net to protect from falling parts
- · remove the roof
- · lower down the walls and last floor

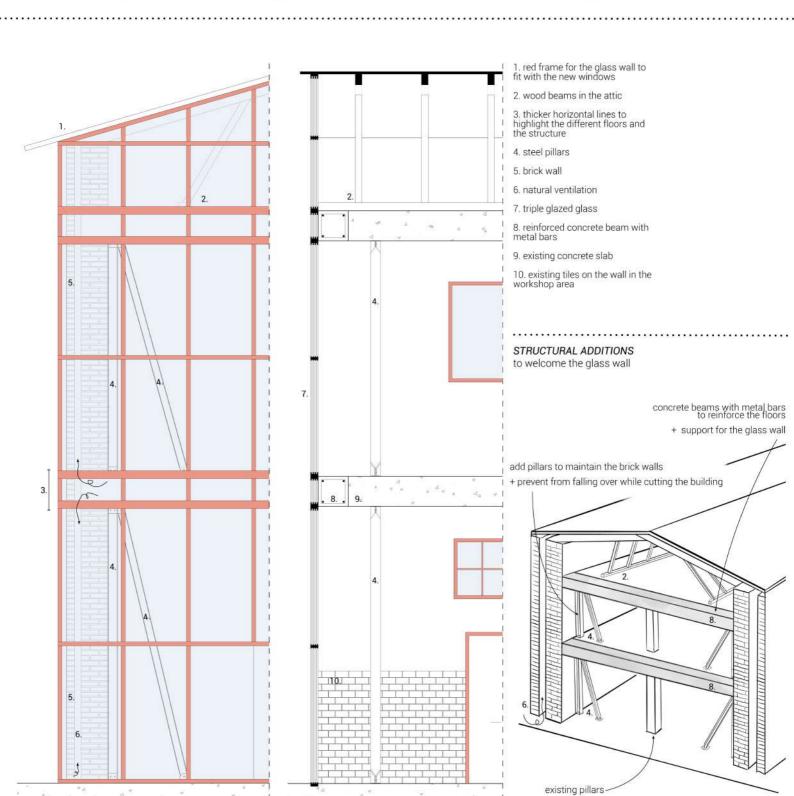
installation of the cafe outside

spontaneity









DETAILED SECTION 2 - 2 of the glass wall